GENERAL RULES AND REGULATIONS

- 1. The United States Soccer Federation Rules will apply to all situations not specifically covered in the following City rules.
- The team on the field will consist of a maximum of 11 players, including a goalkeeper.
 There must be minimum of 8 players present on the field for a team to play. The following represents accepted gender combinations for the co-rec league. THESE COMBINATIONS <u>DO NOT</u> INCLUDE THE GOALKEEPER, WHICH MAY BE OF EITHER GENDER.
 - 1. five (5) men and (5) women
 - 2. four (4) men and (6) women
 - 3. four (4) men and (5) women OR five (5) men and (4) women
 - 4. four (4) men and (4) women
 - 5. three (3) men and (5) women OR
 - 6. five (5) men and (3) women.
- 3. A player constitutes a uniformed, rostered player with all of the proper equipment being worn (i.e. shin guards, uniform, cleats.)

4. UNIFORMS:

Matching jerseys are required, other than the goalie who will be required to wear a uniform of different color/pattern than the balance of team. Players not having matching jerseys and numbers <u>will not</u> be allowed to play. Players must also have numbers on the back of their jersey in order to play.

- 5. **Slide tackling is not allowed in this league**. If In the opinion of the referee a slide tackle has occurred then an indirect free kick shall be awarded to the opponents.
- 6. **Goalie**: When he/she receives the ball, he/she may run with it (does not have to bounce) and has to release it in six (6) seconds. If he/she exceeds the six (6) seconds the official will blow the whistle and it will result in an in-direct free kick.

7. GAME AND FORFEIT TIME:

Two games per night – 6:30 and 8:15 p.m. The field supervisor's watch is official. The game will be played in two forty-five (45) minute halves. A 15-minute grace period will be allowed, if a team is below 8. The 15-minutes will come out of the first half of game time. If the 8th player is at the playing site, the game must begin. Being at the playing site does not include driving into the parking lot, walking from the parking lot, or changing shoes. At the 15 minute mark, both teams must be ready to play. If a team forfeits three times, the team may be dropped from the league. Two forfeits and the team may not be invited back the following season.

8. TIE GAMES:

Tied league games will **not** be played out. See rule 14 for tournament.

9. **PENALTY KICKS**:

All penalty kicks can be taken by any player during tournament games.

10. **SUBSTITUTION**:

Either team may substitute on a goal kick or after a goal has been scored. After a throw or corner kick has been awarded the team in possession may substitute; if the team in possession does substitute then their opponents can also substitute. An injured player may be substituted for; when the injured player has been substituted the opponents may substitute one player. No player may enter or leave the field without the referees permission except during the normal run of play.

11. All players are required to wear shin guards any time they are on the field, no exceptions!!!

12. **FOUL LANGUAGE**:

There will be **zero** tolerance of foul language (see Code of Conduct.)

- 13. **TOURNAMENT TIE-BREAKING PROCEDURE**: One 10-minute overtime period will be played in all tournament games that end in a tie. If the game is still tied after the tenminute overtime, a shootout will begin with a female, male, female, male, female rotation. If a tie remains, there will be a sudden death shootout until the tie is broken. Only players on the field at the end of the game will be allowed in the shootout.
- 14. **SPORTSMANSHIP POINTS**: Each team will start each game with five (5) sportsmanship points. Any team which receives two yellow cards for ungentlemanly conduct/rough play, or any inappropriate play will automatically lose one sportsmanship point. Each additional yellow card will result in the loss of one sportsmanship point. Any team that receives one red card will automatically lose two sportsmanship points. Each additional red card will result in the loss of a point.

For a team to win the regular season championship and be eligible for the post season tournament it must finish with **25 sportsmanship points**. If at any time during the season it becomes mathematically impossible for a team to achieve **25 points** then that team will be dropped from further play. Teams will be rated on sportsmanship by the officials and field supervisor. The lowest ranking which the official will be allowed to issue will be a three. After that the field supervisor will determine the final ranking. **NOTE**: The field supervisor has been instructed to stop the match any time they see fit and take points from a team. The field supervisor may take more than one point at a time away from a team.

In the event of any rule questions the Sports Coordinator shall have the authority to institute new rules or to modify current rules, to maintain a continuity of the overall Sports Program. This interpretation of the rules shall be final.

Adult Sports Coordinator: Richard King (480) 350-5249

CITY OF TEMPE RECREATION

SPORTS CODE OF CONDUCT

DEFINITIONS

Recreation Coordinator Full-time employee of Recreation directly responsible for

administration of the league.

Site Supervisor: Part-time employee of Recreation assigned to coordinate

league play at a specific site

Official: Person(s) on the field to administer the official rules of play. Also

includes site supervisor and Recreation staff.

Coach/Manager: Person designated as team spokesman. May be a player or

non-player.

Individual: Coach, manager, player, fan or spectator.

Contest Area: The playing field/court and surrounding area.

ENFORCEMENT PROCEDURES

A. Suspended / Ejected Player

- 1. The site supervisor or game official may suspend a player from a current game.
- 2. When requested, a suspended player must remove him/herself immediately from the contest area.
- 3. If a suspended player does not leave the contest area then the team members are responsible for the removal.
- 4. Two minute clause: At some point a player will be allowed two minutes to leave the contest area. If the time limit is not met the contest will be forfeited to the opponents.
- 5. The lone exception to a suspended player having to leave the contest area immediately starts with a complete change in that player's attitude and decorum. Next, the Site Supervisor and/or Game Official's approval, he/she may remain in the contest area. If there are additional outbursts or threats, the player will be

asked to leave the park/gym. Police assistance may be requested. Failure to leave may cause his/her team to forfeit.

B. Length of Suspension

- 1. Players suspended from a game will automatically be suspended from the next scheduled game the team plays.
- 2. The recreation coordinator shall be responsible for suspending players for more than one game.
- 3. The recreation coordinator and recreation supervisor shall be responsible for suspending players from further league play.
- 4. Players removed from further league play cannot be replaced on the roster.
- 5. Repeated Sports Code of Conduct violations may jeopardize post season participation by the individual or team.
- 6. The severity of the infraction will determine the penalty and maximum penalties may involve more than one season and more than one sport.
- 7. Each Sports Code of Conduct incident will be reviewed and the team manager will be informed of the decision within a reasonable length of time.

SPORTS CODE OF CONDUCT

A. Physical Contact Misconduct

- 1. <u>No Individual Shall</u>: At any time strike, shove, threaten to strike, or lay a hand upon an official, player or spectator.
- 2. No Individual Shall: Use unnecessarily rough tactics during the course of a game.
- 3. No Individual Shall: Threaten an official, employee, player, or spectator with future violence such as, "I will take care of you later," or "I'll meet you in the parking lot."

Assault charges may be filed for the above examples of misconduct.

B. Verbal and Visual Misconduct

- 1. <u>No Individual Shall</u>: Engage in an abusive, verbal attack upon any official or individual on or off the contest area.
- 2. <u>No Individual shall</u>: Use trash talk; profane; obscene; or vulgar language, under any circumstances, on or off the contest area.
- 3. No Individual Shall: Engage in an objectionable_demonstration of dissent or unsportsmanlike conduct such as throwing equipment or any other forceful action.
- 4. <u>No Individual Shall</u>: No one can contest the decisions of an official except the coach/manager

C. General Misconduct

1. No Individual Shall: Refuse to abide by an official's decision.

2. No Individual Shall: Appear in the contest area under the influence of alcohol or

drugs.

3. No Individual Shall: Consume alcoholic beverages while the team is participating

in a game or in the contest area.

D Penalties

Minimum Penalty: Warning by the official or site supervisor.

Medium Penalty: Suspension from the current game and any subsequent

games on the same day.

Medium Penalty: Official may call the game and award a forfeit victory to the

opponent.

Medium Penalty: League coordinator may suspend the individual/team from

between one additional game and from further league play.

Maximum Penalty: Penalty will be determined after Tempe Recreation staff

review

Reinstatement:

1. The suspended player must write a letter/email acknowledging their understanding of why they were suspended to the Tempe Adult Senior Recreation Coordinator.

2. The suspended player and his/her coach must attend a meeting with the Tempe Recreation Staff in person to verbally discuss their understanding of why they were suspended and what changes they have made so it does not happen again.

City of Tempe Recreation reserves the right to modify any rules or regulations when due cause warrants. If a modification is made, all team managers will be notified in a timely manner. In addition, Tempe Recreation reserves the right to implement additional rules and regulations when it is determined they will benefit the program.